## PHILIP DONALD HITCHCOCK STILWELL

Director / Producer / Editor / Whatever I'm currently curious about

## **Relevant Skills x Traits**

Extensive experience collaborating in pre-production, production, and post-production with teams of all sizes, and highly motivated in team-based creative environments

Ample experience in both low-budget (<\$5000) and high-budget (>\$500,000) project environments

Extensive technical knowledge and curiosities including coding, 3D modeling, and audio production, with a strong motivation to learn new skills that improve my creative process

Excels at creative problem solving when presented with lean budgets and time frames

Substantial knowledge of most software adjacent to creative industries, and quick to learn new technologies as they emerge

### Education

CHAPMAN UNIVERSITY B.F.A. in Film Production (2014-2018)

## Work

### APPLE INC.

### Technical Producer - Apple Immersive Video 2022 - Present

Helped develop and create the content slate and technical standards for Apple Immersive Video, an entirely new form of media for the Apple Vision Pro. As a hybrid of creative development and technical R&D, I contributed in all phases of production, from creative development and insights in preproduction, to production logistics, and finally the technical finishing and development of high quality media standards, ultimately creating a refined storytelling experience for a massive customer base.

### JUBILEE MEDIA Director / Producer May 2019 - October 2020

Responsibilities included conceptualization and production of numerous new web series for an audience of over 7 million subscribers, and collaborating with major sponsors to ideate, produce, direct, and oversee post-production for projects. As a director at a media startup with a large online following, I was responsible for seeing projects through from ideation to completion, managing small (<\$2000) and medium-sized (>\$50k) budgets, while working with teams of all sizes to create and deliver approximately six to eight episodes of various shows per month.

# Freelance Directing/Producing/Editing (2020 - Present)

I frequently work as a freelancer directing, producing, and editing narrative and documentary short films and music videos. I have ample experience working with both large (>50 people) and small teams, and consider myself skilled at both being a leader who can convey intent and manage a team, as well as fill in the gaps and take on responsibilities myself to see projects through to completion. **Clients include Apple, Sony Music, Universal Music Group, Dirty Hit Records, and Warner Records.** Please feel free to request a work sample.

### NEXTVR Audio and Sound Design Specialist 2016 - 2019

Responsibilities included creating and delivering sound design on tight deadlines for major brands such as NBA, WWE, and LiveNation, editing media, research and development, traveling to and working remotely with production on live shows all over the world which utilize advanced editing and networking systems, communicating with partners to develop engaging virtual reality content, and working with marketing to create effective advertising for our product. As a startup, the job extended past the title and required a willingness to learn anything and everything.

LOS ANGELES, CA

## CONTACT

philsworkingpleaseknock@gmail.com (760) 707-9566



## TECHNICAL ABILITIES

### VIDEO

premiere pro final cut pro x media composer after effects davinci resolve

### AUDIO

pro tools logic pro x ableton live

### MISC

photoshop illustrator vscode python blender